Abdul Adhim

Computer Engineering Graduate

A committed lifelong learner with a degree in computer engineering. Mature with a strong sense of responsibility, passionate about producing high-quality results. Seeking to utilize my education and technical skills in a challenging position to further my career in tech.

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GitHub: github.com/abdadhim

Skills

Programming languages: C, Java, JavaScript, MongoDB, OCaml, Python, SQL.

Development Skills: MySQL, HTML/CSS, Django Python Framework, Heroku, SDLC (familiar), CI/CD pipelines.

Computer Skills: Git/GitHub, NoSQL Management, RDBMS, Unix Commands.

Pen Testing Skills: Binary Exploitation, Forensics, Reverse Engineering, Web Exploitation.

Languages

- Fluent in English, Indonesian, and Malay
- · Beginner level in Japanese.

Education

Toyo University, Japan

Bachelor of Information Networking for Innovation and Design

CGPA: 4.03/4.30

Relevant Coursework: Software Engineering, Database Management Systems, Artificial Intelligence, Algorithms and Data structure, Computer Architecture, Computer Networks, Computer Systems, Operating Systems, Programming Language.

Cum Laude Honors: Completed bachelor's degree with a 4.03/4.30 CGPA.

Summa Cum Laude Honors:Completed the first year of bachelor's

Completed the first year of bachelor degree with a 4.17/4.30 CGPA.

Toyo Top Global Scholarship A: Received a full scholarship as a bachelor's student at Toyo University. The scholarship is supported by MEXT (Ministry of Education, Culture, Sports, Science and Technology) in Japan.

Hobby & Interests

- · Reading security articles/patches.
- Studying and practicing security books about malware, security certifications, black hat coding, CTF problems, etc.
- Have used tools like Wireshark, nmap, Ghidra, Burp Suite, KaliOS, and Windows AD.
- · Running and exercising.

Research & Projects

Slack Reminder App

Dec 2019

Project - Extension for Slack [link]

- Created an extension for Slack application which is used as a reminder that can be set from Slack chat itself.
- Used Slack API (JSON) to set the reminder. The website to display the reminders was made with the **Django** framework and deployed on the **Heroku** cloud platform.
- Implemented HTML/CSS and Bootstrap framework as the front end to display the list of existing reminders.

Simple Android App

Dec 2020

Project - Mobile application

- Programmed an Android application using Java to perform basic actions such as button clicking, and changing sizes and colors of shapes.
- Put into practice concepts like OOP, UML, design patterns, software testing, and CI/CD pipelines.

The SDG Game Jan 2021

Project - Website [link]

- Developed a game on a website, to raise awareness about the SDG (Sustainable Development Goals).
- Deployed the front-end side of the game with HTML/CSS.
- Integrated JavaScript to implement the functionalities in the game and modify its game points.

Student Communication Website

Dec 2019

Project – Website [link]

- Built a website that runs locally using the **Django** framework with chatrooms functionality for multiple students' discussions.
- Designed the front-end of the site using HTML/CSS.
- Added functionalities like adding/deleting/modifying posts and adding/removing chatrooms. As well as account authentication and (**SQL**) database management.

Entropy-based Detection Method against DoS/DDoS attacks

Jan 2022

Research [link]

- Analyzed the effectiveness of detecting DoS/DDoS attacks using an entropy-based detection method in a software-defined network (SDN) environment.
- Simulated an SDN environment using a tool called Mininet.
- Utilized tools like JavaScript to implement the detection program, REST API and sFlow-RT to monitor network traffic, and hping3 to simulate a DDoS attack.

Experience

Facilitator for a Cybersecurity Training Week

Oct 2021

Volunteer

Information-technology Promotion Agency (IPA), Japan (*Japan-US Industrial Control Systems Cybersecurity Week*)

- Facilitated 4 out of 40 participants in a hands-on cybersecurity training of the program.
- Encouraged participants who felt hesitant to talk or ask questions.
- · Successfully guided trainees to attack and defend a small-scale, remote industrial control system.
- Motivated participants to think critically on hypothetical situations from a point of view of an attacker and a defender.

Presentations

"Entropy-based Detection Method against DoS/DDoS attacks"

Jan 2022

Presented at an information security conference in Osaka, Japan. (SCIS 2022, Symposium on Cryptography and Information Security).